

BLUEY



Instruction Manual

BLUEY SING-ALONG KEYBOARD



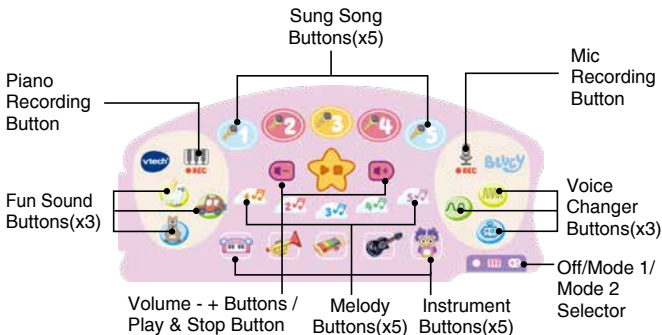
BBC
STUDIOS

BLUEY TM and BLUEY character
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INTRODUCTION

Thank you for purchasing the **Bluey Sing-Along Keyboard**. Put on a show with Bluey!

Hear popular songs from the show. Create your own masterpieces with piano, trumpet, xylophone, guitar and Chattermax sounds. Sing along with the attached microphone. Then, play memory games to build your memory skills.



INCLUDED IN THIS PACKAGE

- One VTech **Bluey Sing-Along Keyboard**
- Two Legs
- One Microphone Stand
- One Quick Start Guide

WARNING:

All packing materials such as tape, plastic sheets, packaging locks, removable tags, cable ties, cords and packaging screws are not part of this toy, and should be discarded for your child's safety.

NOTE:

Please save this Instruction Manual as it contains important information.

ATTENTION :

Pour la sécurité de votre enfant, débarrassez-vous de tous les produits d'emballage tels que rubans adhésifs, feuilles de plastique, attaches, étiquettes, cordons et vis d'emballage. Ils ne font pas partie du jouet.

NOTE :

Il est conseillé de sauvegarder ce manuel d'utilisation car il comporte des informations importantes.

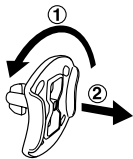
CAUTION:

Adult assembly required. For your child's safety, do not let your child play with the toy until it is fully assembled.

ATTENTION :

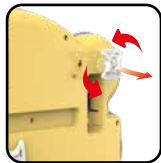
Il doit être assemblé par un adulte. Pour la sécurité de votre enfant, ne pas le laisser jouer avec tant qu'il n'est pas complètement assemblé par un adulte.

Unlock the packaging locks and exit Try-me mode:



- ① Rotate the packaging locks 90 degrees counterclockwise.
- ② Pull out the packaging locks.

NOTE: The unit is in Try-Me mode while it is in the box. Try-Me mode will exit automatically after the packaging locks are removed and the unit is taken out of the box. The microphone recording feature will then be available in normal mode.



If the keyboard does not exit Try-Me mode automatically, please follow the steps below:

Move the Off/Mode 1/Mode 2 Selector to OFF.

Press the 1st, 2nd, and 5th piano keys (C, D, and G) from the left at the same time.

While holding the keys, move the selector to Mode 2.

Three piano keys will flash, indicating the unit has reset to normal mode.

Taking Out the Microphone:

1. Open the gift box.
2. Carefully cut the paper string on the back of the inner card. Do not cut the cord connecting the microphone to the base unit.
3. Pull out the string and take off the microphone.



INSTRUCTIONS



WARNING:

Adult assembly required for battery installation.
Keep batteries out of reach of children.

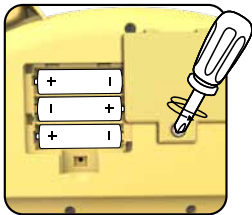


ATTENTION :

Les piles ou accumulateurs doivent être installés par un adulte.
Tenir les piles ou accumulateurs hors de portée des enfants.

Battery Removal and Installation

1. Make sure the unit is turned **Off**.
2. Find the battery cover located on the back of the unit, use a screwdriver to loosen the screw and then open the battery cover.
3. Remove old batteries by pulling up on one end of each battery.
4. Install 3 new 1.5V AA (LR6) batteries following the diagram inside the battery box. (For best performance, alkaline batteries or fully charged Ni-MH rechargeable batteries are recommended.)
5. Replace the battery cover and tighten the screw to secure.



IMPORTANT: BATTERY INFORMATION

- Insert batteries with the correct polarity (+ and -).
- Do not mix old and new batteries.
- Do not mix alkaline, standard (carbon-zinc) or rechargeable batteries.
- Only batteries of the same or equivalent type as recommended are to be used.
- Do not short-circuit the supply terminals.
- Remove batteries during long periods of non-use.
- Remove exhausted batteries from the toy.
- Dispose of batteries safely. Do not dispose of batteries in fire.

RECHARGEABLE BATTERIES:

- Rechargeable batteries are only to be charged under adult supervision.
- Do not charge non-rechargeable batteries.

IMPORTANT : INFORMATIONS CONCERNANT LES PILES

- Mettre en place les piles ou les accumulateurs en respectant les polarités + et –.
- Ne pas mélanger des piles ou des accumulateurs neufs avec des usagés.
- Ne pas mélanger différents types de piles : alcalines, zinc-carbone et rechargeables.
- Seules des piles du type recommandé doivent être utilisées.
- Ne pas mettre les bornes d'une pile ou d'un accumulateur en court-circuit (en reliant directement le + et le –).
- Retirer les piles ou les accumulateurs en cas de non-utilisation prolongée.
- Enlever les piles ou les accumulateurs usagés du jouet.
- Ne les jeter ni au feu ni dans la nature.

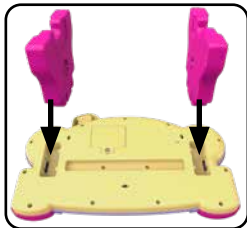
PILES RECHARGEABLES :

- Les accumulateurs ne doivent être chargés que sous la surveillance d'un adulte.
- Ne pas tenter de recharger des piles non rechargeables.

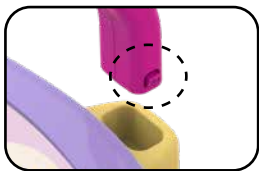
ASSEMBLY INSTRUCTIONS

NOTE: Adult assembly required.

1. Insert the 2 legs into the back of the Bluey Sing-Along Keyboard as illustrated on the right.



2. Insert the microphone stand into the hole on the top right of the Bluey Sing-Along Keyboard, as illustrated on the right.



PRODUCT FEATURES

1. Off / Mode 1 / Mode 2 Selector

Move the selector to **Mode 1** (🎵), Music Time) or **Mode 2** (🎮), Play Time) to power on the unit and select a mode to play (See page 12 for description of modes). Slide the selector to **Off** (⏻) to turn the unit **OFF**.



2. Volume – and Volume + buttons

Press the **volume** buttons to change the volume.

3. Instrument Buttons

Press the **Instrument Buttons** to choose among Piano, Trumpet, Xylophone, Guitar or Chattermax fun music notes for playing and creating your masterpieces in Mode 1. In Mode 2, press the instruments to choose the instrument for the questions.



4. Piano Keys

Press the **White Light-Up Piano Keys** and black piano keys to create your masterpieces in Mode 1. In Mode 2, answer questions by repeating the sequence with the **White Light-Up Piano Keys**, the Muffin drum pad, or the Bingo Scratch Disc.



5. Bingo Scratch Disc

Turn the **Bingo Scratch Disc** to add the scratch sounds to your masterpieces in Mode 1 or to answer the questions in Mode 2. Two different colors will light up when scratching the disc.



6. Muffin Drum Pad

Press the **Muffin Drum Pad** to add drum sounds to your masterpieces in Mode 1, or to answer the questions in Mode 2. The drum will light up when pressed.



7. Fun Sound Buttons

Press the **Fun Sound Buttons** to add funny sounds to your masterpieces.



8. Piano Recording Button

Press the **Piano Recording Button** to start recording your masterpieces created by pressing the **Piano Keys**, the **Fun Sound Buttons**, the **Muffin Drum Pad** or by turning the **Bingo Scratch Disc**.

9. Play & Stop Button

Press the **Play & Stop Button** to listen to the masterpiece created by **Piano Recording**. It is also used to stop the Piano and Mic recording.

10. Microphone On/Off Switch

Slide the Microphone switch to **ON** for singing or to make a recording through the Microphone. Slide it to **OFF** to turn off the Microphone.

NOTE: Do not put the microphone too close to the speaker or it may cause unexpected noise. Turning it **OFF** can help reduce the noise output from the speaker if you're not using the microphone. Speak within 4 inches of the microphone for best performance.



11. Mic Recording Button

Turn the Microphone Switch to ON before you start the recording. Press the **Mic Recording Button** to record your voice for up to 5 seconds.

12. Voice Changer Buttons

Press the **Voice Changer Buttons** to listen to a funny distorted output of your recorded voice through the microphone.



13. Sung Song Buttons

Press one of the **Sung Song Buttons** to listen to popular songs from the show.



14. Melody Buttons

Press one of the Melody Buttons to listen to the melodies. Press the **Piano Keys, Bingo Scratch Disc, Muffin Drum Pad, and Bluey Button** to jam in funny effects into the melody.



15. Bluey Button

Press the **Bluey Button** to listen to the Bluey theme melody and to hear Bluey talking.



16. Automatic Shut-Off

To preserve battery life, the unit will automatically turn off after a short while without input. The unit can be turned on again by sliding the **Off/On Mode Selector**. The unit will also automatically turn off when the batteries are very low. The **Muffin Drum Pad** LED will flash as a reminder to change the batteries.

NOTE: If the unit powers down or if the light fades out during play, please install a new set of batteries.

ACTIVITIES

Activity 1

Music Time

Slide the **OFF/Mode 1/Mode 2 Switch** into **Mode 1** to start **Music Time**. Press the buttons to hear sung songs and melodies, to create your own masterpieces, and to record and play back funny voices. The **White Piano Keys**, the **Bingo Scratch Disc** and the **Muffin Drum Pad** will light up when a sung song or melody is playing.



Activity 2

Play Time

Slide the **OFF/Mode 1/Mode 2 Switch** into **Mode 2** to start **Play Time**. Listen closely and watch the sequence of the music notes, scratch disc and drum sounds while the lights play. Then press the **White Piano Keys**, the **Bingo Scratch Disc** or the **Muffin Drum Pad** in the same order to repeat the sequence.



SING-ALONG SONG LYRICS

Song 1

One man went to mow,
Went to mow a meadow,
One man and his dog, (Yap),
Went to mow a meadow.

Two men went to mow,
Went to mow a meadow,
Two men, one man and his dog, (Yap),
Went to mow a meadow.

Three men went to mow,
Went to mow a meadow,
Three men, two men, one man and his dog, (Yap),
Went to mow a meadow.

Song 2

Five little men in a flying saucer
Flew around the world one day
They looked left and right
But they didn't like the sight
And then they flew away.

Song 3

Lay an egg
Lay an egg
Lay a chickenrat egg
For our breakfast
For our breakfast
Make a chickenrat egg
For our breakfast!

Song 4

Poor little bug on the wall
Jing Jing!
No one to love her at all
Jing Jing!
No one to tickle his toes
Jing Jing!
No one to blow his nose!
Jing Jing!

Song 5

Burger Dog, B-Burger Dog.
He has pickles and he has cheese.
Burger Dog, B-Burger Dog.
Fluffy bun with some sesame seeds.
Burger Dog, B-Burger Dog.
Yap yap yap yap yap yap yap!
Burger Dog, B-Burger Dog.
He was once a wiener dog, now he is a burger dog.
Burger Dog. B-Burger Dog.

CARE & MAINTENANCE

1. Keep the unit clean by wiping it with a slightly damp cloth.
2. Keep the unit out of direct sunlight and away from any direct heat source.
3. Remove the batteries when the unit will not be in use for an extended period of time.
4. Do not drop the unit on hard surfaces and do not expose the unit to moisture or water.

TROUBLESHOOTING

If for some reason the unit stops working or malfunctions, please follow these steps:

1. Please turn the unit **Off**.
2. Interrupt the power supply by removing the batteries.
3. Let the unit stand for a few minutes, then replace the batteries.
4. Turn the unit **On**. The unit should now be ready to use again.
5. If the unit still does not work, install a new set of batteries.

IMPORTANT NOTE:

If the problem persists, please call our **Consumer Services Department** at **1-800-521-2010** in the U.S. or **1-877-352-8697** in Canada, or by going to our website at **vtechkids.com** and filling out our **Contact Us** form located under the **Customer Support** link. Creating and developing **VTech®** products is accompanied by a responsibility that we take very seriously. We make every effort to ensure the accuracy of the information, which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to contact us with any problems and/or suggestions that you might have. A service representative will be happy to help you.

NOTE

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

CAUTION

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

Supplier's Declaration of Conformity

47 CFR § 2.1077 Compliance Information

Trade Name: VTech®
Model: 5901
Product Name: Bluey Sing-Along Keyboard
Responsible Party: VTech Electronics North America, LLC
Address: 1156 W. Shure Drive, Suite 200,
Arlington Heights, IL 60004

Website: vtechkids.com

THIS DEVICE COMPLIES WITH PART 15 OF THE FCC RULES. OPERATION IS SUBJECT TO THE FOLLOWING TWO CONDITIONS: (1) THIS DEVICE MAY NOT CAUSE HARMFUL INTERFERENCE, AND (2) THIS DEVICE MUST ACCEPT ANY INTERFERENCE RECEIVED, INCLUDING INTERFERENCE THAT MAY CAUSE UNDESIRED OPERATION.
CAN ICES(B)/NMB(B)

**Visit our website for more
information about our products,
downloads, resources and more.**

vtechkids.com
vtechkids.ca

**Read our complete warranty policy online at
vtechkids.com/warranty
*vtechkids.ca/warranty***

